

ANGIE SUAREZ

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EXPERIENCE

SEPTEMBER 2016 - AUGUST 2017

INDEPENDENT ANIMATOR

I provided customized short animated works for clients. Services included Character Design, Keys, Character Rigging, In-Betweening, Timing, Editing, Layout.

EDUCATION

SEPTEMBER 2017 - AUGUST 2018

ADVANCED VISUAL EFFECTS COMPOSITING, LOST BOYS STUDIOS

An accelerated 12-month Program specialized in composition for high end visual effects productions. Gaining skills in Camera Tracking, Keying, Photo-Realistic 2D / 3D Rendering, Roto/Paint, 2D/ 3D Compositing, Grain matching, Color Correction, Photo-Realistic Principles and more.

SEPTEMBER 2014 - APRIL 2017

DIPLOMA IN ANIMATION, ALGONQUIN COLLEGE

In this program I learned 2D and 3D animation techniques for both classical and digital mediums including, Modeling, Texturing, Rigging and Lighting in Maya. Traditional techniques learned, Background Layout Painting and Life Drawing, Character Design, Script Writing and Animation History.

SKILLS

Compositing, Rotoscoping, BG Prep, Paintout, Keying, Green Screen Keying, Stock Footage & Green Screen Integration, 2D & 3D Tracking, 3D Projections, Color Correction, Grain Matching, Match Moving, Editing

SOFTWARE

Nuke, Silhouette FX, Mocha, Modo, Photoshop, Maya, Premiere, After Effects, Toon Boom Studios, Harmony

LANGUAGES

English (Proficient) | Spanish (Native)

ACTIVITIES

Film, Traveling, Writing, Animation, Drawing, Painting, Life Drawing, Dungeons and Dragons, and Video Games.

VOLUNTEERING

- Ottawa International Animation Festival
- Teaching Drawing Techniques at La Escuela del Salitre